ART BLOCK

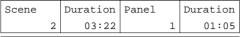


Scene		Duration	Panel		Duration
	1	01:17		1	01:17



Notes

An artist is working on a project in his art studio





Action Notes

The Artist is trying hard to draw the comic, but struggling to find new idea





Action Notes

Scene

He becomes frustrated as he is not satisfied with the idea.

Scene		Duration	Panel	Duration
	2	03:22	3	01:17



Action Notes

He takes a moment sitting back, trying to come up with idea but still do not know what it is.

Scene	Duration	Panel	Duration
3	01:15	1	01:15



Action Notes

He then starts playing video games to relieve some stress.

Scene		Duration	Panel		Duration
	4	02:15		1	01:10



Action Notes

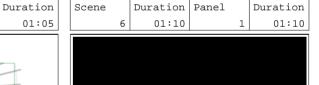
An abnomarl snake like entity coming out of the screen.



Duration Panel

Action Notes

He is grabed and get dragged into the TV.







Dissolve

	00:12	[

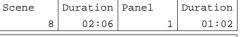
Duration

Scene		Duration	Panel		Duration
	7	01:22		1	01:22



Action	Notes

The artist slowly wakes up





Action Notes

The artist looks confused, wondering where he is

Scene		Duration	Panel	Duration
	8	02:06	2	01:04



Action Notes

Suddenly, his body is shaking rapidly

Scene	Duration	Panel	Duration
9	01:11	1	01:11



Action Notes

The entire ground is shifting, causing a tremor as it is breaking apart

Scene		Duration	Panel		Duration
	10	04:07		1	04:07



Notes

An epic, magnificient world of video game appears right before him



Action Notes

The artist sees a sword in front of him.





Action Notes

He tries to pull it out

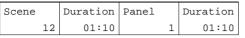


Duration Panel

11	03:09	3	01:00
		1)=	

Scene

(Legend of Zelda reference)





Notes

Duration

A series of montage showing the artist making his way through various games at different stages

Scene		Duration	Panel	Duration	
	13	01:08	1	01:08	



Scene Duration Panel Duration
15 03:16 1 01:10



Scene		Duration	Panel	Duration
	15	03:16	2	01:06



Action Notes

The artist finally reaches the final boss, who has kipnapped the princess $% \left\{ 1\right\} =\left\{ 1\right\} =$

Scene		Duration	Panel	Duration
	15	03:16	3	01:00



Action Notes

He consume a huge mushroom which is a powerup item

Scene		Duration	Panel		Duration	
	16	02:22		1	01:08	



Action Notes

While Bowser is intimidating the princess, something is flying toward him

Scene		Duration	Panel	Duration
	16	02:22	2	01:14



Action Notes

The Artist strikes one fatal blow to Bowser and saves the princess



Duration Panel

17	01:10	1	01:10	
		The state of the s		
)	

Duration

Action Notes

Scene

THe Princess rewards him with kisses





Scene		Duration	Panel		Duration
	18	02:15	:	1	01:08



Scene	Duration	Panel	Duration
18	02:15	2	01:07



Notes

Turns out it was all a dream, and his dog has been licking him the whole time

Scene		Duration	Panel	Duration
	19	01:05	1	01:05



Scene		Duration	Panel		Duration
	20	02:08		1	01:08



Notes

The Artist suddenly came up with an idea, possibly an inspiration from his dream



